

Overview of progression in PE Knowledge and Skills



	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Year I Copy and repeat actions. Put a sequence of actions together to create a motif. Vary the speed of their actions. Use simple choreographic devices such as unison, canon and mirroring. Begin to improvise independently to create a simple dance.	Year 2 Copy, remember and repeat actions. Create a short motif inspired by a stimulus. Change the speed and level of their actions. Use simple choreographic devices such as unison, canon and mirroring. Use different transitions within a dance motif. Move in time to music. Improve the timing of their actions	Year 3 Begin to improvise with a partner to create a simple dance. Create motifs from different stimuli. Begin to compare and adapt movements and motifs to create a larger sequence. Use simple dance vocabulary to compare and improve work. Perform with some awareness of rhythm and expression.	Year 4 Identify and repeat the movement patterns and actions of a chosen dance style. Compose a dance that reflects the chosen dance style. Confidently improvise with a partner or on their own. Compose longer dance sequences in a small group. Demonstrate precision and some control in response to stimuli. Begin to vary dynamics and develop actions and motifs in response to stimuli. Demonstrate rhythm and spatial awareness. Change parts of a dance as a result of self-evaluation. Use simple dance vocabulary when comparing and improving work.	Year 5 Identify and repeat the movement patterns and actions of a chosen dance style. Compose individual, partner and group dances that reflect the chosen dance style. Show a change of pace and timing in their movements. Develop an awareness of their use of space. Demonstrate imagination and creativity in the movements they devise in response to stimuli. Use transitions to link motifs smoothly together. Improvise with confidence, still demonstrating fluency across the sequence. Ensure their actions fit the rhythm of the music. Modify parts of a sequence as a result of self and peer evaluation. Use more complex dance vocabulary to compare and improve work.	Primary School Yean 6 Identify and repeat the movement patterns and actions of a chosen dance style Compose individual, partner and group dances that reflect the chosen dance style. Use dramatic expression in dance movements and motifs. Perform with confidence, using a range of movement patterns. Demonstrate strong and controlled movements throughout a dance sequence. Combine flexibility, techniques and movements to create a fluent sequence. Move appropriately and with the required style in relation to the stimulus, e.g. using various levels, ways of travelling and motifs. Show a change of pace and timing in their movements. Move rhythmically and accurately in dance sequences. Improvise with confidence, still demonstrating fluency across their sequence. Dance with fluency and control linking all movements and ensuring that transitions flow. Demonstrate consistent precision when performing
	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control.	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control. Compete against self and others.	Compete Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and	Perform Perform and create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy.	Perform own longer, more complex sequences in time to music. Consistently perform and apply skills and techniques with accuracy and control.	dance sequences. Modify some elements of a sequence as a result of self and peer evaluation. Use complex dance vocabulary to compare and improve work Link actions to create a complex sequence using a fu range of movement. Perform the sequence in time to music. Perform and apply a variety of skills and techniques
Gymnastics	Create and perform a movement sequence. Copy actions and movement sequences with a beginning, middle and end. Link two actions to make a sequence. Recognise and copy contrasting actions (small/tall, narrow/wide). Travel in different ways, changing direction and speed. Hold still shapes and simple balances. Carry out simple stretches. Carry out a range of simple jumps, landing safely. Move around, under, over, and through different objects and equipment. Begin to move with control and care.	Copy, explore and remember actions and movements to create their own sequence. Link actions to make a sequence. Travel in a variety of ways, including rolling. Hold a still shape whilst balancing on different points of the body. Jump in a variety of ways and land with increasing control and balance. Climb onto and jump off the equipment safely. Move with increasing control and care.	others in a controlled manner. Choose ideas to compose a movement sequence independently and with others. Link combinations of actions with increasing confidence, including changes of direction, speed or level. Develop the quality of their actions, shapes and balances. Move with coordination, control and care. Use turns whilst travelling in a variety of ways. Use a range of jumps in their sequences. Begin to use equipment to vault. Create interesting body shapes while holding balances with control and confidence. Begin to show flexibility in movements.	Create a sequence of actions that fit a theme. Use an increasing range of actions, directions and levels in their sequences. Move with clarity, fluency and expression. Show changes of direction, speed and level during a performance. Travel in different ways, including using flight. Improve the placement and alignment of body parts in balances. Use equipment to vault in a variety of ways. Carry out balances, recognising the position of their centre of gravity and how this affects the balance. Begin to develop good technique when travelling, balancing and using equipment. Develop strength, technique and flexibility throughout performances.		confidently, consistently and with precision. Create their own complex sequences involving the full range of actions and movements: travelling, balancing, holding shapes, jumping, leaping, swinging, vaulting and stretching. Demonstrate precise and controlled placement of boo parts in their actions, shape and balances. Confidently use equipment t vault and incorporate this into sequences. Apply skills and techniques consistently, showing precision and control. Develop strength, technique and flexibility throughout performances.
	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control.	Compete Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner.	Performances. Perform and create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy.	Perform own longer, more complex sequences in time to music. Consistently perform and apply skills and techniques with accuracy and control.	Link actions to create a complex sequence using a ful range of movement that showcases different agilities, performed in time to music. Perform and apply a variety of skills and techniques confidently, consistently and with precision. Begin to record their peers' performances, and evaluate these

Games

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Use hitting skills in a game.	Strike or hit a ball with increasing control.	Demonstrate successful hitting and striking skills.	Use a stick (hockey) to hit a ball or with accuracy and control.		Identify and apply techniqu for hitting a tennis ball.
Practise basic striking, sending and receiving.	Learn skills for playing striking and fielding games.	Develop a range of skills in striking (and fielding where appropriate).	Use at least two different shots in a game situation.		Explore when different sho are best used.
	Position the body to strike a ball.	Practise the correct batting	Use hand-eye coordination to		Practise techniques for all strokes.
		technique and use it in a game.	strike a moving and a stationary ball		Hit a bowled ball over longe distances.
		Strike the ball for distance.			Use good hand-eye coordination to be able to direct a ball when striking c hitting.
		-	catching a ball		
Throw underarm and overarm.	Throw different types of equipment in different ways, for accuracy and distance.	Throw and catch with greater control and accuracy.	Develop different ways of throwing and catching.	Consolidate different ways of throwing and catching, and know when each is	Throw and catch accurate and successfully under pressure in a game.
Catch and bounce a ball. Use rolling skills in a game.	Throw, catch and bounce a ball with a partner.	Practise the correct technique for catching a ball		appropriate in a game	
Practise accurate throwing	Use throwing and catching	and use it in a game.			
and consistent catching	skills in a game. Throw a ball for distance.	Perform a range of catching and gathering skills with control.			
	Use hand-eye coordination to control a ball.	Catch with increasing control and accuracy.			
	Vary types of throw used	Throw a ball in different ways (e.g. high, low, fast or			
		slow). Develop a safe and effective			
		overarm bowl	with a ball		
Travel with a ball in different	Bounce and kick a ball whilst	Move with the ball in a	Move with the ball using a	Use a variety of ways to	Show confidence in using ba
Travel with a ball in different	Moving. Use kicking skills in a game.	variety of ways with some control.	range of techniques, showing control and fluency.	dribble in a game with success.	skills in various ways in a game situation, and link the together effectively
directions (side to side, forwards and backwards) with control and fluency	Use dribbling skills in a game	Use two different ways of moving with a ball in a game		Use ball skills in various ways, and begin to link together.	. Souther of Footivoly
		Passin	g a ball		
Pass the ball to another player in a game. Use kicking	Know how to pass the ball in different ways	Pass the ball in two different ways in a game situation with	Pass the ball with increasing speed, accuracy and success	Pass a ball with speed and accuracy using appropriate	Choose and make the best pass in a game situation an link a range of skills togeth
skills in a game		some success.	in a game situation.	techniques in a game situation.	with fluency, e.g. passing an
			, , , , , , , , , , , , , , , , , , ,		with fluency, e.g. passing and receiving the ball on the move.
		Posse	ession	situation.	with fluency, e.g. passing an receiving the ball on the move.
			Occasionally contribute towards helping their team to keep and win back possession of the ball in a		with fluency, e.g. passing an receiving the ball on the move. Keep and win back possessi of the ball effectively and
		Posse Know how to keep and win back possession of the ball in a team game.	Occasionally contribute towards helping their team to keep and win back	situation. Keep and win back possession of the ball effectively in a	with fluency, e.g. passing an receiving the ball on the move. Keep and win back possessi of the ball effectively and a vaniety of ways in a tear
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Athletics

Outdoor Adventures

	Running							
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	Vary their pace and speed when running.	Run at different paces, describing the different paces.	Identify and demonstrate how different techniques can affect their performance.	Confidently demonstrate an improved technique for sprinting.	Accelerate from a variety of starting positions and select their preferred	Recap, practise and refine an effective sprinting technique, including reaction time.		
	Run with a basic technique over different distances.	Use a variety of different stride lengths.	Focus on their arm and leg action to improve their	Carry out an effective sprint finish.	position. Identify their reaction times	Build up speed quickly for a sprint finish.		
	Show good posture and balance.	Travel at different speeds.	sprinting technique. Begin to combine running with	Perform a relay, focusing on the baton changeover	when performing a sprint start.	Run over hurdles with Fluency, focusing on the lead		
	Jog in a straight line. Change direction when jogging.	Begin to select the most suitable pace and speed for distance.	jumping over hurdles. Focus on trail leg and lead leg	technique. Speed up and slow down	Continue to practise and refine their technique for sprinting, focusing on an	leg technique and a consistent stride pattern.		
	Sprint in a straight line.	Complete an obstacle course.	action when running over hurdles.	smoothly	effective sprint start. Select the most suitable	Accelerate to pass other competitors.		
	Change direction when sprinting.	Vary the speed and direction in which they are travelling.	Understand the importance of adjusting running pace to suit the distance being run.		pace for the distance and their fitness level in order to maintain a sustained run.	Work as a team to competitively perform a relay.		
	Maintain control as they change direction when jogging or sprinting.	Run with basic techniques following a curved line. Be able to maintain and control a run over different distances			Identify and demonstrate stamina, explaining its importance for runners.	Confidently and independently select the most appropriate pace for different distances and different parts of the run.		
						Demonstrate endurance and stamina over longer distances in order to maintain a sustained run.		
-		•	Jun	nping		•		
-	Perform different types of jumps: for example, two feet to two feet, two feet to one	Perform and compare different types of jumps: for example, two feet to	Use one and two feet to take off and to land with.	Learn how to combine a hop, step and jump to perform the standing triple jump.	Improve techniques for jumping for distance.	Develop the technique for the standing vertical jump.		
	foot, one foot to same foot or one foot to opposite foot.	two feet, two feet to one foot, one foot to same foot or one foot to opposite	Develop an effective take- off for the standing long jump.	Land safely and with control.	Perform an effective standing long jump.	Maintain control at each of the different stages of the triple jump.		
	Perform a short jumping sequence.	foot. Combine different jumps	Develop an effective flight phase for the standing long	Begin to measure the distance jumped.	Perform the standing triple jump with increased confidence.	Land safely and with control.		
	Jump as high as possible.	together with some fluency and control.	jump. Land safely and with control.		Develop an effective technique for the standing	Develop and improve their techniques for jumping for height and distance and		
	Jump as far as possible. Land safely and with control.	Jump for distance from a standing position with accuracy and control.			vertical jump (jumping for height) including take-off and flight.	support others in improving their performance.		
	Work with a partner to develop the control of their	Investigate the best jumps to cover different distances.			Land safely and with control.	Perform and apply different types of jumps in other contexts.		
	jumps	Choose the most appropriate jumps to cover different distances.			Measure the distance and height jumped with accuracy. Investigate different jumping techniques.	Set up and lead jumping activities including measuring the jumps with confidence and accuracy.		
		Know that the leg muscles are used when performing a jumping action				,-		
			Thro	owing				
		Throw different types of	Throw with greater control	Perform a pull throw.	Perform a fling throw.	Perform a heave throw.		
		equipment in different ways, for accuracy and distance Throw with accuracy at	and accuracy. Show increasing control in their overarm throw.	Measure the distance of their throws.	Throw a variety of implements using a range of throwing techniques.	Measure and record the distance of their throws.		
		targets of different heights Investigate ways to alter	Perform a push throw.	Continue to develop techniques to throw for increased distance	Measure and record the distance of their throws.	Continue to develop techniques to throw for increased distance and		
		their throwing technique to achieve greater distance.	Continue to develop techniques to throw for increased distance.		Continue to develop techniques to throw for	support others in improving their personal best.		
					increased distance.	Develop and refine techniques to throw for accuracy.		
			Compete	/perform				
	Begin to perform learnt skills with some control.	Perform learnt skills with increasing control.	Perform learnt skills and techniques with control and confidence.	Perform and apply skills and techniques with control and accuracy.	Consistently perform and apply skills and techniques with accuracy and control.	Perform and apply a variety of skills and techniques confidently, consistently and		
	Engage in competitive activities and team games.	Compete against self and others	Compete against self and others in a controlled manner.	Take part in a range of competitive games and activities.	Take part in competitive games with a strong understanding of tactics and composition.	with precision. Take part in competitive games with a strong understanding of tactics and composition.		
		· · · · · · · · · · · · · · · · · · ·	Tr	ails				
			Orientate themselves with increased confidence and accuracy around a short trail.	Orientate themselves with accuracy around a short trail.				
				Create a short trail for others with physical challenge.				
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			Start to recognise the features of an orienteering course.	
		Problem		
-		Identify and use effective communication to begin to work as a team	Communicate clearly with other people in a team and other teams.	
		Identify symbols used on a key	Have experience of a range of roles within a team and identify the key skills required to succeed.	
			Associate the meaning of a key in the context of the environment.	
		Preparation ar	nd organisation	
		Begin to choose equipment which is appropriate for an activity.	Try a range of equipment for creating and completing an activity.	
			Make an informed decision on the best equipment to use for an activity	
			Plan and organise a trail that others can follow	

	Communication					
			Communicate with others	Communicate clearly with others		
				Work as part of a team		
				Begin to use a map as part of an orienteering course		
			Compete	/perform		
			Begin to complete activities in a set period of time Begin to offer an evaluation of personal performances and activities.	Complete and orienteering course more than once and begin to identify ways of improving completion time. Offer an evaluation of both personal performances and activities Start to improve trails to increase the challenge of the		
Swimming				course.	Swim competently, confidently and proficiently over a distance of at least 25 metres	
					Use a range of strokes effectively for example front crawl, backstroke and breaststroke	
					Perform safe self-rescue in different water-based situations	
Health and Fitness (all units)	Describe how the body feels before, during and after exercise.	Recognise and describe how the body feels during and after different physical activities.	Recognise and describe the effects of exercise on the body.	Describe how the body reacts at different times and how this affects performance.	Know and understand the reasons for warming up and cooling down.	Understand the importance of warming up and cooling down.
	Carry and place equipment safely.	Explain what they need to stay healthy.	Know the importance of strength and flexibility for physical activity.	Explain why exercise is good for your health.	Explain some safety principles when preparing for and during exercise.	Carry out warm-ups and cool-downs safely and effectively.
			Explain why it is important to warm up and cool down.	Know some reasons for warming up and cooling down.		Understand why exercise is good for health, fitness and wellbeing.
						Know ways they can become healthier.
Evaluate (all units)	Watch and describe performances. Begin to say how they could improve.	Watch and describe performances, and use what they see to improve their own performance.	Watch, describe and evaluate the effectiveness of a performance. Describe how their	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements.	Choose and use criteria to evaluate own and others' performances. Explain why they have used	Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.
		Talk about the differences between their work and that of others.	performance has improved over time.	Modify their use of skills or techniques to achieve a better result.	particular skills or techniques, and the effect they have had on their performance.	